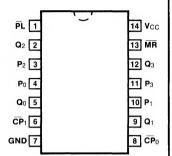
54/74177PRESETTABLE BINARY COUNTER

CONNECTION DIAGRAM PINOUT A

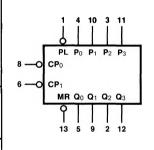


DESCRIPTION — The 1777 is a presettable modulo-16 ripple counter partitioned into divide-by-two and divide-by-eight sections, with a separate clock input for each section. In the counting mode, state changes are initiated by the falling edge of the clock. A LOW signal on the Master Reset ($\overline{\text{MR}}$) input overrides all other inputs and forces the outputs LOW. A LOW signal on the Parallel Load ($\overline{\text{PD}}$) input overrides the clocks and causes the Q outputs to assume the state of their respective Parallel Data ($\overline{\text{Pn}}$) inputs. For detail specifications, please refer to the '176 data sheet.

ORDERING CODE: See Section 9

PKGS	PIN OUT	COMMERCIAL GRADE	MILITARY GRADE	PKG		
		$V_{CC} = +5.0 \text{ V} \pm 5\%,$ $T_A = 0^{\circ}\text{C to} + 70^{\circ}\text{C}$	$V_{CC} = +5.0 \text{ V} \pm 10\%,$ $T_A = -55^{\circ} \text{ C} \text{ to } +125^{\circ} \text{ C}$	TYPE		
Plastic DIP (P)	Α	74177PC		9A		
Ceramic DIP (D)	Α	74177DC	54177DM	6A		
Flatpak (F)	Α	74177FC	54177FM	31		

LOGIC SYMBOL



V_{CC} = Pin 14 GND = Pin 7

INPUT LOADING/FAN-OUT: See Section 3 for U.L. definitions

PIN NAMES	DESCRIPTION	54/74 (U.L.) HIGH/LOW	
EP ₀ EP ₁ MR	÷2 Section Clock Input (Active Falling Edge)	2.0/3.0	
P ₁	÷8 Section Clock Input (Active Falling Edge)	2.0/2.0	
ЛR	Asynchronous Master Reset Input (Active LOW)	2.0/2.0	
P ₀ — P ₃	Parallel Data Inputs	1.0/1.0	
Σ.	Asynchronous Parallel Load Input (Active LOW)	1.0/1.0	
$Q_0 - Q_3$	Flip-flop Outputs*	20/10	

*Qo is guaranteed to drive CP1 in addition to the full rated load.

FUNCTIONAL DESCRIPTION—The '177 is an asynchronously presettable binary ripple counter partitioned into divide-by-two and divide-by-eight sections. In the counting modes, state changes are initiated by the HIGH-to-LOW transition of the clock signals. State changes of the Q outputs, however, do not occur simultaneously because of the internal ripple delays. When using external logic to decode the Q_n outputs, designers should bear in mind that the unequal delays can lead to decoding spikes and thus a decoded signal should not be used as a clock or strobe. The $\overline{CP_0}$ input serves the Q_0 flip-flop while the $\overline{CP_1}$ input $\overline{CP_1}$ input. With the input frequency connected to $\overline{CP_0}$ and with Q_0 driving $\overline{CP_1}$, the '177 forms a straightforward modulo-16 counter, with Q_0 the least significant output and Q_3 the most significant output.

The '177 has an asynchronous active LOW Master Reset input (\overline{MR}) which overrides all other inputs and forces all outputs LOW. The counters are also asynchronously presettable. A LOW on the Parallel Load input (\overline{PL}) overrides the clock inputs and loads the data from Parallel Data $(P_0 - P_3)$ inputs into the flip-flops. While \overline{PL} is LOW, the counters act as transparent latches and any change in the P_0 inputs will be reflected in the outputs.

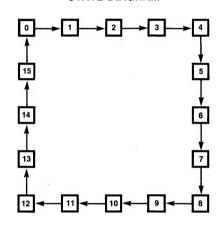
MODE SELECT TABLE

	INPL	JTS	RESPONSE
MR	PL	CP	1.25. 5.152
L	х	Х	Qn forced LOW
H	L	Х	P _n → Q _n
Н	н	_ر_	Count Up

H = HIGH Voltage Level L = LOW Voltage Level

X = Immaterial

STATE DIAGRAM



LOGIC DIAGRAM

