54/7448 54LS/74LS48 BCD TO 7-SEGMENT DECODER

DESCRIPTION — The '48 translates four lines of BCD (8421) input data into the 7-segment numeral code and provides seven corresponding outputs having pull-up resistors, as opposed to totem pole pull-ups. These outputs can serve as logic signals, with a HIGH output corresponding to a lighted lamp segment, or can provide a 1.3 mA base current to npn lamp driver transistors. Auxiliary inputs provide lamp test, blanking and cascadable zerosuppression functions.

The '48 decodes the input data in the pattern indicated in the Truth Table and the segment identification illustration. For a detailed description of the blanking, lamp test and zero-suppression functions refer to the '46A data sheet, but note that the segment output states of the '48 are the logical inverse of those of the '46A. Also see the 'LS248 data sheet.

ORDERING CODE: See Section 9										
PKGS	PIN	COMMERCIAL GRADE	MILITARY GRADE	PKG						
	ουτ	$V_{CC} = +5.0 V \pm 5\%,$ $T_A = 0^{\circ}C \text{ to } +70^{\circ}C$	$V_{CC} = +5.0 V \pm 10\%,$ $T_A = -55^{\circ}C \text{ to } +125^{\circ}C$	TYPE						
Plastic DIP (P)	A	7448PC, 74LS48PC		9B						
Ceramic DIP (D)	A	7448DC, 74LS48DC	5448DM, 54LS48DM	7B						
Flatpak (F)	A	7448FC, 74LS48FC	5448FM, 54LS48FM	4L						





INPUT LOADING/FAN-OUT: See Section 3 for U.L. definitions

PIN NAMES	DESCRIPTION	54/74 (U.L.) HIGH/LOW	54/74LS (U.L.) HIGH/LOW		
A0 - A3	BCD Inputs	1.0/1.0	0.5/0.25		
A ₀ — A ₃ RBI	Ripple Blanking Input (Active LOW)	1.0/1.0	0.5/0.25		
LT .	Lamp Test Input (Active LOW)	1.0/1.0	0.5/0.25		
BI/RBO	Blanking Input (Active LOW) or	-/2.5	-/0.75		
	Ripple Blanking Output (Active LOW)	5.0/5.0	1.25/2.0		
			(1.0)		
a—g	Segment Outputs (Active HIGH)	10/4.0	2.5/3.75		
			(1.25)		



TRUTH TABLE

	INPUTS							OUTPUTS							
DECIMAL OR FUNCTION		RBI	Аз	A2	A1	Ao	BI/RBO	a	b	с	d	е	f	9	NOTE
0 1 2 3	тттт	нххх			L L H H	ттт	тттт	нгн	ннн	HHL	HLH	H L H	HLL	LLHH	1 1
3 4 5 6 7		× × ×	L L L	ь Н Н Н	L L H		H H H		H H L L	н н н н	H L H H	L L H	L H H H	н н н	
7 8 9	ннн	x x x	L H H	H L L	H L L	H L H	н н н	H H H	н н н	н н н	L H L	L H L	L H H	L Н Н	
10 11 12 13	тттт	X X X X	H H H H	L L H H	H H L L		ннн	L L H	L L H L	L H L	H H L H	H L L	L L H H	нннн	
14 15 <u>BI</u> RBI LT	ннхнг	X X X L X	H H X L X	H H X L X	H H X L X	LHXLX	H H L H	L L L L H	L L L H	L L L H	H L L H	HLLLH	H L L L H	H L L H	2 3 4

NOTES:

(1) BI/RBO is wired-AND logic serving as blanking input (B) and/or ripple-blanking output (RBO). The blanking out (B) must be open or held at a HIGH level when output functions 0 through 15 are desired, and ripple-blanking input (RBI) must be open or at a HIGH level if blanking of a decimal 0 is not desired. X = input may be HIGH or LOW.

(2) When a LOW level is applied to the blanking input (forced condition) all segment outputs go to a LOW level, regardless of the state of any other input condition.

(3) When ripple-blanking input (RBI) and inputs A₀, A₁, A₂, and A₃ are at LOW level, with the lamp test input at HIGH level, all segment outputs go to a LOW level and the ripple-blanking output (RBO) goes to a LOW level (response condition).

(4) When the blanking input/ripple-blanking output (BI/RBO) is open or held at a HIGH level, and a LOW level is applied to lamp test input, all segment outputs go to a HIGH level.

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